

Young Migrant Integration Leaders [EXEMPLAR]

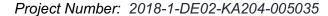
IO1 – Integration Leaders Curriculum

Lesson Plan

Module 2: Intercultural Awareness and Competence

Unit 2: Building Bridges

Description of the Learning Activities	Timing	Materials/ Equipment	Assessment/ Evaluation
	(minutes)	Required	
 Workshop Opening: Count from 1-2 and let participants form groups. People with the same number form a group. 	5 minutes		Participants will engage in all group activities
 Activity 1: Exemplarians Game This game is a simulation of a meeting of two cultures. The aim is to find the key to foreign cultural behaviour and to analyse the effects of meeting with a foreign culture. Plot: A team of engineers goes to an isolated foreign country in order to teach the people there how to build a bridge. Separate the groups so that they cannot see or hear each other. Give the groups their individual instruction sheets – they must only see their own sheet, never the instructions of the other group. 	90 minutes	2 rooms or a room with a divide (the two groups should not see or hear each other); IO1_M2_Unit_2.2_F2F Resource_R.4_Exemplari ans Game_Instructions_Train erInstruction Cards for both groups:	Participants will engage in all group activities





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Follow the instructions of M2_R.5 for more info. You will be use to switch be true on both groups and the state of t		IO1_M2_Unit_2.2_F2F Resource_R.5_Instructio	
You will have to switch between both groups and provide support		n for Exemplarians	
provide support.Be careful, don't tell them too much!		The Exemplanais	
· ·		IO1_M2_Unit_2.2_F2F	
 The exercise is not easy, but it is supposed to bring them out of the comfort zone! 		Resource_R.6_Instructio	
bring them out of the comfort zone:		n for Engineers	
		J	
		Scissors, Glue/Tape,	
		Ruler, Pencil,	
		Paper/cardboard, Glue	
Workshop Closing	25 minutes	Flipchart and markers;	Participants will engage in
Reflection & Final Discussion			all group activities
Using a flipchart and marker, ask the volunteers			
to list what they have learned from today's		Pens and note-taking	
exercises and to discuss these points. Give them		materials (Cards) for	
cards on which they should write 3 key		participants	
lessons/words about what they take away from			
this experience.			
 Ask the participants to share what they have 			
learned or what they thought was really			
helpful/opened their eyes with the whole group.			
The participants will have lots of new experiences			
and it is crucial to give them time and space to			
exchange opinions and share their personal			
feelings and experiences. Only then they will be			
able to internalize the messages of the exercises.			
 The trainer should do this reflection round like a 			
open discussion, also make some examples how			



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this can be connected with the theory from Unit 2.1 (for example non-material culture)		Avamniar
Total duration of the module	2 hours	